Priority-Based Offloading Optimization in Cloud-Edge Collaborative Computing

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Abstract—As an emerging computing paradigm, cloud-edge collaborative computing (CECC) combines computing resources at the back-end and the edge of the network to provide more flexible service delivery, thus striking a good balance between abundant computing resources and high responsiveness. However, mobile devices (MDs) must make strategic offloading decisions in such an environment. Although existing research has made remarkable progress in computation offloading strategies, most works ignore multi-priority settings and mixed queue disciplines on offloading decisions in CECC. First, we utilize queueing models to characterize all computing nodes in the environment and establish mathematical models to describe the considered scenario. Second, we formulate offloading decisions of the target MD into three multi-variable optimization problems to investigate the cost-performance tradeoff. Third, we propose numerical algorithms based on the Karush-Kuhn-Tucker conditions to address these problems. Finally, we construct numerical examples, a comparative experiment, and a simulation experiment to demonstrate the effectiveness of our methods. Our work provides important insights into the optimization of computation offloading for MDs in complex application scenarios, which can help achieve a better cost-performance tradeoff in CECC.

Index Terms—Cost-performance tradeoff, cloud-edge collaborative computing, offloading optimization, queue disciplines, task priorities.

I. INTRODUCTION

A. Motivation

In recent years, the contradiction between service demand and resource supply has gradually intensified with the popularization of mobile devices (MDs, e.g., smartphones, wearable devices, and handheld computers) and the increasing demand for mobile services. Achieving a balance between supply and demand is challenging using only the cloud or edge computing paradigm. In the cloud computing paradigm, the centralized aggregation of mobile network traffic puts tremendous pressure on the network core, causing some services to fail to respond within the time required by users. In the edge computing paradigm, the limited resources of an edge server (a.k.a. edge node, EN) compared to a data center (DC) make it difficult to meet service demands anywhere, anytime [1].

To address this challenge, cloud-edge collaborative computing (CECC) emerges as the times require [2]. In a CECC environment, MDs can offload computation-intensive and power-hungry tasks to either DCs or ENs based on system utilization, task characteristics, etc. Such an approach enables the computing platform to fully leverage the computing resources of the network back-end and edge to provide more flexible service delivery with a tradeoff between abundant computing resources and high responsiveness. It also means that MDs in such environments must make strategic offload decisions to achieve specific optimization objectives, such as reducing energy consumption or task response time.

In this context, computation offloading strategies in CECC environments have recently attracted much attention. There are mainly two optimization objectives for offloading decisions: performance and cost, where the performance is usually measured in terms of latency (e.g., response latency and communication latency), and the cost metric refers to energy consumption and monetary cost [1]. While performance and cost are critical for MDs, these two metrics are often contradictory and, in many cases, need to make a tradeoff between them. There are typically three ways to tradeoff performance and cost: performance optimization with cost constraint, cost optimization with performance constraint, and joint optimization of performance and cost (e.g., minimizing the weighted sum of cost and performance) [3, 4].

Although many researchers have conducted exciting research on these optimization objectives, there is still an overlooked problem: computing nodes in some complex scenarios often require different service rules to accommodate the varying urgency of heterogeneous tasks [5]. For example, in scenarios involving vehicles or unmanned aerial vehicles (UAVs) as ENs for offloading [6, 7], the most urgent tasks are related to flight or vehicle control. These tasks need to take priority over computing tasks offloaded by other MDs to ensure the safety of flight or driving operations. In a CECC environment with a private cloud [8],
the DC gives preferential treatment to tasks offloaded within its institution and only serves tasks offloaded by other MDs when it is not occupied. Similarly, MDs may have non-offloadable urgent tasks, such as system-level tasks related to embedded systems. Additionally, tasks can be prioritized based on their specific characteristics and the offloading scenarios to better fulfill the diverse demands of heterogeneous tasks [9], [10]. It is important to recognize that high-priority tasks cannot be treated as mere background load. The execution of high-priority tasks not only consumes resources but also inevitably interferes with the execution of other tasks due to their interleaved nature.

In summary, in a CECC environment, the offloading strategy must balance performance and cost while considering support for different queue disciplines. Such a strategy will enable MDs to efficiently leverage the CECC resources to meet the growing demand for mobile services.

B. Our Contributions

This paper focuses on a CECC environment that accommodates multiple mixed priority tasks, where each computing node requires the support of different queue disciplines. This is a complex environment, as all computing nodes may have tasks of different priorities at the same time. We investigate and propose an offloading scheme for the MDs to achieve a tradeoff between performance and cost. To achieve this tradeoff, we formulate and solve three optimization problems, including minimizing average response time (ART) under a cost constraint, minimizing average monetary cost (AMC, including MD’s energy consumption and service fees in computing and communication) under a performance constraint, and minimizing cost-performance ratio. Our contributions are summarized as follows:

- We formulate the system models of the MD, ENs, and the DC as M/G/1 and M/G/m queueing systems, respectively, and construct a set of mathematical models to characterize the CECC environment.
- We conduct rigorous mathematical analysis and derive the ART of the MD’s offloadable tasks and the MD’s AMC. Then, we formulate offloading decisions into three optimization problems based on different tradeoff criteria.
- We design a series of algorithms based on the Karush-Kuhn-Tucker (KKT) conditions [11] to solve the above optimization problems and obtain optimal offloading decisions.
- We construct several numerical examples, a comparative experiment, and a simulation experiment to show the effectiveness of the proposed solution.

Our work can provide important insights into the optimization of computation offloading for MDs in complex application scenarios, which can help achieve better cost-performance tradeoffs in CECC. The remainder of the paper is arranged as follows. Section II reviews the existing work related to our research. Section III presents system models for the CECC environment. Section IV derives the performance and cost metrics and then formulates the optimization problems. Sections V–VII describe our numerical methods for solving these three optimization problems. Sections VIII and IX provide numerical examples and comparative experiments to show the effectiveness of our methods. Section X summarizes this paper and identifies directions for future research.

II. RELATED WORK

This section reviews existing work related to our research from the perspective of how to make a tradeoff between performance and cost. (Due to space limitations, a more comprehensive analysis of the current study can be found in Section 2 of the supplementary file, available online.)

Performance Optimization With Cost Constraint: The most common way to tradeoff two conflicting objectives is to constrain one of them in order to optimize the other. Since one of the original intentions of mobile edge computing (MEC) is to reduce latency, performance optimization occupies a large part of the existing research. Wang et al. [12] studied distributed offloading in wireless-powered MEC and addressed the problem of minimizing the average task completion latency with energy constraints based on deep reinforcement learning (DRL). In [13], the authors have addressed the joint optimization of offloading decision, resource and power allocation in a multi-user CECC environment. The main objective is to minimize the overall latency experienced by all MDs, encompassing both transmission and execution durations, while simultaneously ensuring compliance with energy consumption and execution latency constraints.

Cost Optimization With Performance Constraint: Energy consumption and execution cost are critical metrics for some MDs, such as UAVs or internet-of-thing (IoT) devices. As a result, many studies use cost as the primary optimization objective. Hu et al. [14] investigated offloading optimization and resource allocation in a MEC-enabled IoT network with multiple ENs and MDs equipped with energy harvesting (EH) components. To balance energy efficiency and service latency, the authors designed an online offloading scheme based on Lyapunov optimization and semi-definite programming. Ma et al. [15] researched the computation capacity configuration of the edge and tenancy strategy adjustment in a CECC environment with multiple mobile requests, an EN, and a DC. The authors modeled the EN and the DC as M/M/1 queuing systems and designed algorithms to obtain the optimal resource provisioning and cloud tenancy schemes to minimize the system cost with a given latency constraint.

Joint Optimization of Performance and Cost: There are several methods to jointly optimize performance and cost, such as reducing the weighted sum of cost and performance and reducing the ratio of cost-performance (i.e., the product of cost-time). Yao et al. [16] investigated blockchain-enabled offloading decision in CECC via reinforcement learning, including task offloading, resource management, and smart contracts, aiming at minimizing the weighted sum of latency and cost. In addition to the aforementioned literature regarding collaborative resource allocation and offloading optimization, several solutions have emerged to maximize the utility of MDs and cloud resources. These solutions involve the utilization of pre-signed
resource trading contracts, which are based on comprehensive assessments of potential risks, analysis of historical statistics (e.g., dynamic variations in resource requirements and unstable network conditions), and multi-party negotiations [17], [18].

It is noteworthy that the queueing models employed in previous research significantly differ from those utilized in our study. Specifically, existing studies commonly adopt M/M/1 or M/M/m queueing models and often assume non-priority systems, such as the first-come-first-served (FCFS) discipline. To highlight the distinctive characteristics of this paper compared to the aforementioned studies, we outline the following unique features.

- We consider task types and mixed queue disciplines as crucial factors influencing offloading decisions in CECC, while acknowledging that the queue disciplines employed by different nodes may vary. The available queue disciplines include non-preemptive nonpriority queue discipline, as well as non-preemptive and preemptive priority queue disciplines.
- We utilize an M/G/1 priority queueing system to characterize MDs, while employing M/G/m priority queueing systems to characterize ENs and the DC. This choice of queueing models is more sophisticated and challenging, but it offers the advantage of accommodating task-related parameters, such as execution requirements and task execution times, that can follow arbitrary probability distributions. This enhanced flexibility in modeling allows for better applicability in real-world scenarios.
- To the best of our knowledge, the modeling and analysis approach used in our study has not been explored in existing research investigating offload optimization in CECC.

III. PRELIMINARIES

This section presents the necessary information regarding assumptions, notations, definitions, and models. (The summary of the symbols and their definitions can be found in Section 1 of the supplementary file, available online.)

A. The Cloud-Edge Collaborative Computing Environment

First, we introduce the CECC environment considered in this paper.

Assume that there are $n$ multiserver ENs (denoted as EN$_1$, ..., EN$_n$) and a multiserver DC in the CECC environment to provide offloading services for computationally constrained MDs (represented by Fig. 1). These computing nodes (including MDs, ENs, and the DC) are typically heterogeneous in terms of computing power, load conditions (e.g., execution requirements and the number of preloaded tasks), and queue disciplines (i.e., service policies for different tasks). In such a scenario with both wired and wireless communication, the target MD must decide whether to perform the offloadable tasks locally or offload to ENs/DC for remote execution to tradeoff cost and performance when all computing nodes have different priority settings.

For offloading decisions, the MD needs to send offloadable tasks that are difficult to handle to ENs/DC via an appropriate strategy with the tradeoff between high performance and low cost: 1) local execution of computing-intensive tasks may result in high energy consumption/latency issues; 2) remote processing on the DC can ensure low processing time, but there is a potential problem of high network delay; 3) remote processing on ENs is expected to ensure low network delay benefiting from the deployment location, but service demands cannot be fully guaranteed due to limited resources compared with the DC. Thus, in such a cloud-edge-end offloading scenario, finding the optimal offloading solution becomes more challenging.

There are two types of tasks in the environment, i.e., specific tasks and generic tasks, where all nodes have both types of tasks but with different definitions.

- The specific tasks on the MD refer to dedicated tasks that must be executed locally (i.e., non-offloadable tasks). In contrast, other tasks on the MD are generic tasks that can be executed locally or offloaded to some selected ENs or the DC (i.e., offloadable tasks).
- The specific tasks on ENs refer to critical tasks of the ENs and may have a higher priority. The generic tasks on ENs include computing tasks offloaded from the target MDs and other MDs.
- The specific tasks on the DC are preloaded tasks within its institution, which may have a higher priority than offloaded tasks from external institutions. Similarly, generic tasks on the DC refer to the computing tasks offloaded by all MDs. In addition, computing nodes in CECC can apply any of the following three queue disciplines according to their requirements or characteristics:
  - Non-preemptive nonpriority queue discipline (DS$_1$): All tasks in a queueing system are treated equally on an FCFS basis.
  - Non-preemptive priority queue discipline (DS$_2$): Specific tasks have higher priority and are always scheduled before generic tasks without preemption.
  - Preemptive priority queue discipline (DS$_3$): Specific tasks with high priority will be executed before generic tasks, where generic tasks in the service will be interrupted due to the arrival of specific tasks.

(Section 3 of the supplementary file provides detailed illustrations of these disciplines, available online.)

B. The MD Model

The target MD is modeled as an M/G/1 queueing system that can apply any of the three queue disciplines [19].
Assume that computing tasks generated by the MD conform to a Poisson stream with an arrival rate \( \lambda = \lambda_0 + \lambda_c \) (measured in the number of tasks arriving per second), where \( \lambda_0 \) denotes arrival rate of specific tasks and \( \lambda_c \) denotes arrival rate of generic tasks (i.e., offloadable tasks).

The Poisson stream of generic tasks can be further divided into \( n + 2 \) substreams, that is, \( \bar{\lambda} = \lambda_0 + \lambda_1 + \cdots + \lambda_n + \lambda_c \), where the substream with arrival rate \( \lambda_0 \) is executed locally in the MD, the \( i \)th substream of generic tasks with arrival rate \( \lambda_i \) is offloaded to EN\(_i\) (where \( 1 \leq i \leq n \)), and the substream with arrival rate \( \lambda_c \) is offloaded to the DC. Let \( \lambda_0 = \lambda_0 + \lambda_0 \) denote the total arrival rate of tasks executed locally in the MD. Then, we have \( \lambda = \lambda_0 + \sum_{i=1}^{n} \lambda_i + \lambda_c \). Note that the vector \((\lambda_0, \lambda_1, \ldots, \lambda_n, \lambda_c)\) actually represents an offloading strategy of the MD in the CECC environment.

Let \( s_0 \) denote the execution speed of the MD (measured in billion instructions per second, BIPS). The execution requirements (measured in billion instructions, BI) of specific tasks generated by the MD are independently and identically distributed (i.i.d.) random variables (r.v.s) \( \tilde{r}_0 \) with mean \( \bar{r}_0 \) and second moment \( \overline{r_0^2} \). The execution requirements of generic tasks generated by the MD are also i.i.d. r.v.s \( \tilde{r}_i \) with mean \( \bar{r}_i \) and second moment \( \overline{r_i^2} \). The input data sizes (measured in million bits, Mb) of generic tasks, \( d \), are i.i.d. r.v.s with mean \( \bar{d} \) and second moment \( \overline{d^2} \).

### C. The EN Model

Each EN is modeled as an M/G/m queueing system that can apply any of the three queue disciplines [19].

Assume that in addition to accepting the task stream with arrival rate \( \lambda_i \), there is also a task Poisson stream with arrival rate \( \lambda_i + \lambda_{i,\text{pre}} \) preloaded to EN\(_i\) and processed by EN\(_i\), \( \lambda_i \) and \( \lambda_{i,\text{pre}} \) denote the arrival rates of preloaded specific tasks and generic tasks that other MDs have offloaded, respectively. Therefore, the total task arrival rate to be performed on EN\(_i\) is calculated by \( \lambda_i = \lambda_i + \lambda_{i,\text{pre}} + \lambda_i \), for all \( 1 \leq i \leq n \).

Let \( m_i \) denote the server size of EN\(_i\) (i.e., EN\(_i\) has \( m_i \) identical servers) and \( s_i \) denote the execution speed. The average channel capacity (i.e., average data transmission rate) for the MD to communicate with EN\(_i\) is \( c_i \) (measured in million bits per second, Mbps). The execution requirements of specific tasks preloaded on EN\(_i\), \( \tilde{r}_i \), are i.i.d. r.v.s with mean \( \bar{r}_i \) and second moment \( \overline{r_i^2} \). The execution requirements of generic tasks preloaded on EN\(_i\), \( \tilde{r}_i \), are also i.i.d. r.v.s with mean \( \bar{r}_i \) and second moment \( \overline{r_i^2} \).

### D. The DC Model

Similarly, we consider the DC as an M/G/m queueing system that applies any of the three queue disciplines [19].

Assume that there is a Poisson stream of tasks that are already preloaded to the DC with arrival rate \( \lambda_c + \lambda_{c,\text{pre}} \), in which \( \lambda_c \) and \( \lambda_{c,\text{pre}} \) denote the arrival rates of preloaded specific tasks and generic tasks offloaded by other MDs, respectively. These streams are unrelated to the target MD. Therefore, the overall task arrival rate to be performed on the DC is \( \lambda_c = \lambda_c + \lambda_{c,\text{pre}} + \lambda_c \).

Let \( m_c \) and \( s_c \) represent the server size and execution speed of the DC, respectively. Theoretically, we have \( m_c \geq m_i \), for all \( 1 \leq i \leq n \). When the MD decides to offload tasks to the DC, these tasks will first be offloaded to a selected base station (BS) that will forward these tasks to the DC via the Metropolitan Area Network (MAN). Let \( c_0 \) be the average channel capacity for the MD to communicate with the BS and \( t_p \) (in seconds) be the average propagation latency from the BS to the DC since the DC is located in the center of the core network and is geographically far away from MDs. The execution requirements of generic tasks preloaded on the DC, \( \tilde{r}_c \), are i.i.d. r.v.s with mean \( \bar{r}_c \) and second moment \( \overline{r_c^2} \). The execution requirements of generic tasks preloaded on the DC, \( \tilde{r}_c \), are also i.i.d. r.v.s with mean \( \bar{r}_c \) and second moment \( \overline{r_c^2} \).

To sum up, the heterogeneity among computing nodes is reflected in several key characteristics, including queue disciplines, execution speed \( (s_0, s_i, s_c) \), channel capacity \( (c_0, c_i) \), execution requirements \( (\tilde{r}_0, \tilde{r}_i, \tilde{r}_c) \) and preloaded tasks \( (\lambda_0, \lambda_i, \lambda_{i,\text{pre}}, \lambda_c, \lambda_{c,\text{pre}}) \), where \( 1 \leq i \leq n \).

### E. Power Consumption Models

This section describes the MD’s power consumption models, including computation power consumption for using computing resources and communication power consumption for transmitting data. Notice that the MD is assumed to not be equipped with the EH device and its power consumption for computation is derived based on the CMOS circuit power model [20] and related to the operating frequency, which is consistent with many studies on energy-efficient offloading optimization (see Section II).

1) Power Consumption Model for Computation: The computation power consumption (measured in Watts) of an MD mainly consists of dynamic power consumption and static power consumption [21], [22], where dynamic power consumption can be formulated as \( P^{dy} = \xi \alpha^s \) where \( \xi \) and \( \alpha \) are technology-dependent constants, and \( s \) denotes the processor execution speed [23], [24], [25]. Let \( P_0^{dy} = \xi_0 \alpha_0^s \) and \( P_0^{dy} \) be the MD’s dynamic power consumption and the static power consumption, respectively. Then, the MD’s average power consumption (APC) for computation can be obtained by \( P_0^{cmp} = \rho_0 P_0^{dy} + P_0^{dy} = \rho_0 \xi_0 \alpha_0^s + P_0^{dy} \), where \( \rho_0 \) denotes the MD’s server utilization, which is derived in Section IV-A.

2) Power Consumption Model for Communication: During the communication process, the MD still needs to consume some power. Based on Shannon theorem [26], the channel capacity \( c \) can be formulated as \( c = B \log_2(1 + g P^{trr}/(B N)) \), where \( B \) denotes the bandwidth of the channel (measured in MHz), \( g \) represents the channel gain (measured in dBm), \( P^{trr} \) denotes the average transmission power over the bandwidth, and \( N \) represents the noise power spectrum density (measured in dBm/Hz). Thus, we express the average channel capacity \( c_i \) for the MD to communicate with EN\(_i\) by

\[
c_i = B_i \log_2 \left( 1 + g_i P^{trr}_i / (B_i N_i) \right),
\]

then we have \( P^{trr}_i = B_i N_i (c_i / B_i - 1) / g_i \), where \( 1 \leq i \leq n \). The average communication latency is \( d / c_i \) for offloading one
generic task from the MD to EN$_i$. Thus, the average energy
collection (measured in Joules) for communication of one
generic task from the MD to EN$_i$ is $P_{tr}^i/d/c_i$.

Similarly, we formulate the average channel capacity $c_b$ for the
MD offloading tasks to the DC via the BS as

$$c_b = B_b \log_2 \left(1 + g_b P_{tr}^i/(B_b N_b)\right),$$

and we have $P_{tr}^i = B_b N_b (2^{c_b/B_b} - 1)/g_b$. Since the average
communication latency for offloading one generic task to the
DC is $\tilde{d}/c_b$, the average energy consumption for transmitting
one generic task to the DC via the BS is $P_{tr}^i d/c_b$.

IV. PROBLEM DEFINITIONS

In this section, we first derive the performance and cost
metrics and then formulate the offloading decisions of the target
MD into three different multi-variable optimization problems to
investigate the cost-performance tradeoff.

A. Average Response Time

This paper uses the ART of generic tasks as the performance
metric, which includes processing latency, queueing latency, and
transmission latency.

First, we derive the ART for generic tasks executed locally
on the MD, denoted by $\tilde{T}_0$. According to Section III-B, the
processing latency of specific tasks is i.i.d. r.v.s with mean
$\bar{t}_0 = \bar{r}_0/s_0$ and second moment $\bar{t}_0^2 = \bar{r}_0^2/s_0^2$, and the processing latency of generic tasks is i.i.d. r.v.s with mean $\bar{t}_0 = \bar{r}_0/s_0$ and second moment $\bar{t}_0^2 = \bar{r}_0^2/s_0^2$. Then, the average processing latency (APL) of tasks on the MD is $\bar{t}_0 = (\lambda_0 \bar{r}_0 + \lambda_0 \bar{r}_0)/s_0$. The MD’s server utilization is $\rho_0 = \lambda_0 \bar{r}_0 + \lambda_0 \bar{r}_0$. As mentioned in Section III-A, nodes in CECC can apply any of the three queue disciplines (i.e., DS$_1$, DS$_2$, DS$_3$). For DS$_1$, the average queueing latency (AQL) and the ART of generic tasks on the MD are calculated by [19, p. 700]

$$\begin{align*}
\bar{T}_0 &= \frac{\lambda_0 \bar{r}_0 + \lambda_0 \bar{r}_0}{s_0(\lambda_0 - \lambda_0)/s_0}, \\
\bar{T}_0 &= \frac{\lambda_0 \bar{r}_0 + \lambda_0 \bar{r}_0}{s_0(\lambda_0 - \lambda_0)/s_0}.
\end{align*}$$

For DS$_2$, the AQL and the ART of generic tasks on the MD are [19, p. 702]

$$\begin{align*}
\bar{T}_0 &= \frac{\lambda_0 \bar{r}_0 + \lambda_0 \bar{r}_0}{2(\lambda_0 - \lambda_0)/s_0 - \lambda_0 \bar{r}_0}, \\
\bar{T}_0 &= \frac{\lambda_0 \bar{r}_0 + \lambda_0 \bar{r}_0}{2(\lambda_0 - \lambda_0)/s_0 - \lambda_0 \bar{r}_0},
\end{align*}$$

For DS$_3$, the ART of generic tasks on the MD is [19, p. 704]

$$\begin{align*}
\bar{T}_0 &= \frac{2 \lambda_0 \bar{r}_0 + \lambda_0 \bar{r}_0}{2(\lambda_0 - \lambda_0)/s_0 + \lambda_0 \bar{r}_0 - \lambda_0 \bar{r}_0 - \lambda_0 \bar{r}_0},
\end{align*}$$

Since ENs and the DC are both regarded as M/G/m queueing
models, we uniformly analyze the ART of generic tasks
processed on an M/G/m priority queueing system $S_j$, where
$j \in \{1, \ldots, n, c\}$. Specifically, if $j = i$, the index $j$ denotes EN$_i$, where $1 \leq i \leq n$; otherwise, $j = c$ denotes the DC. Let $\bar{T}_j$ and $\bar{T}_j$ be the AQL and the ART of generic tasks processed on it, respectively. As discussed in Section III, the processing latency of tasks is i.i.d. r.v.s. On system $S_j$, let $\tilde{t}_j$ be specific tasks’ APL with second moment $\tilde{t}_j^2$, $\tilde{t}_j$ be generic tasks’ APL with second moment $\tilde{t}_j^2$, and $\tilde{t}_j$ be the APL of all tasks with second moment $\tilde{t}_j^2$. The server utilization is $\rho_j$.

For DS$_1$, the AQL of generic tasks on $S_j$ is [27]

$$\begin{align*}
W_j &= \tilde{t}_j \cdot \tilde{t}_j (1 + CV_j^2)^2, \\
\bar{T}_j &= \tilde{t}_j \cdot \tilde{t}_j (1 + CV_j^2)^2, \quad (2)
\end{align*}$$

where

$$\begin{align*}
CV_j &= \lambda_0 \bar{r}_0 + \lambda_0 \bar{r}_0, \\
\tilde{t}_j &= \tilde{t}_j \cdot \tilde{t}_j (1 + CV_j^2)^2, \\
\tilde{t}_j &= \tilde{t}_j \cdot \tilde{t}_j (1 + CV_j^2)^2.
\end{align*}$$

For DS$_2$, the AQL of generic tasks on $S_j$ is given by [28]

$$\begin{align*}
W_j &= \tilde{t}_j \cdot \tilde{t}_j (1 + CV_j^2)^2, \\
\bar{T}_j &= \tilde{t}_j \cdot \tilde{t}_j (1 + CV_j^2)^2, \quad (3)
\end{align*}$$

where $\tilde{t}_j = \tilde{t}_j (1 + CV_j^2)^2$. For DS$_3$, the ART of generic tasks on $S_j$ is [29]

$$\begin{align*}
\bar{T}_j &= (\lambda_0 \bar{r}_0 + \lambda_0 \bar{r}_0) (\lambda_0 \bar{r}_0 + \lambda_0 \bar{r}_0), \\
\bar{T}_j &= (\lambda_0 \bar{r}_0 + \lambda_0 \bar{r}_0) (\lambda_0 \bar{r}_0 + \lambda_0 \bar{r}_0), \quad (4)
\end{align*}$$

where

$$\begin{align*}
R_j &= \lambda_0 \bar{r}_0 + \lambda_0 \bar{r}_0, \\
\tilde{t}_j &= \tilde{t}_j \cdot \tilde{t}_j (1 + CV_j^2)^2, \\
\tilde{t}_j &= \tilde{t}_j \cdot \tilde{t}_j (1 + CV_j^2)^2.
\end{align*}$$

According to Section III-C, the APL of preloaded specific tasks
on EN$_i$ is $\tilde{t}_i = \tilde{r}_i/s_1$ with second moment $\tilde{t}_i^2 = \tilde{r}_i^2/s_1^2$. The APL
of preloaded generic tasks on EN$_i$ is $\tilde{r}_i/s_1$ with second moment $\tilde{r}_i^2/s_1^2$. The APL of the MD’s generic tasks on EN$_i$ is $\tilde{r}_i/s_1$. The APL of all generic tasks on EN$_i$ is

$$\begin{align*}
\tilde{t}_i &= \lambda_0 \bar{r}_0 + \lambda_0 \bar{r}_0, \\
\tilde{t}_i &= \lambda_0 \bar{r}_0 + \lambda_0 \bar{r}_0.
\end{align*}$$

with second moment

$$\begin{align*}
\tilde{t}_i &= \lambda_0 \bar{r}_0 + \lambda_0 \bar{r}_0, \\
\tilde{t}_i &= \lambda_0 \bar{r}_0 + \lambda_0 \bar{r}_0.
\end{align*}$$

where $\lambda_0 \bar{r}_0 + \lambda_0 \bar{r}_0$ and $\lambda_0 \bar{r}_0 + \lambda_0 \bar{r}_0$ are the percent-
ages of generic tasks offloaded from the MD and preloaded

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generic tasks on EN$_i$, respectively. Thus, the APL of tasks on EN$_i$ is
\[
T_i = \frac{\tilde{\lambda}_i}{\lambda_i} \cdot \frac{\bar{r}_i}{s_i} + \frac{\tilde{\lambda}_i}{\lambda_i} \left( \frac{\bar{r}_0}{s_i} + \frac{\bar{d}}{c_i} \right) + \frac{\tilde{\lambda}_{i, pre}}{\lambda_i} \cdot \frac{\bar{r}_i}{s_i},
\]
with second moment
\[
\bar{T}_i = \frac{\tilde{\lambda}_i}{\lambda_i} \cdot \frac{\bar{r}_i^2}{s_i^2} + \frac{\tilde{\lambda}_i}{\lambda_i} \left( \frac{\bar{r}_0^2}{s_i^2} + \frac{\bar{d}^2}{c_i^2} + 2\bar{r}_0\bar{d}/s_i c_i \right) + \frac{\tilde{\lambda}_{i, pre}}{\lambda_i} \cdot \frac{\bar{r}_i^2}{s_i^2},
\]
where \(\tilde{\lambda}_i/\lambda_i\) and \((\tilde{\lambda}_i + \tilde{\lambda}_i)/\lambda_i\) denote the percentages of specific tasks and generic tasks on EN$_i$, respectively. The server utilization of EN$_i$ is given by
\[
\rho_i = \frac{\lambda_i}{m_i} \frac{\tilde{\lambda}_i}{s_i, m_i} \left( \frac{\bar{r}_0}{s_i} + \frac{\bar{d}}{c_i} \right) + \frac{\tilde{\lambda}_{i, pre}}{s_i, m_i} \cdot \frac{\bar{r}_i}{s_i, m_i}.
\]
Based on (2), the ART of generic tasks offloaded from the MD on EN$_i$ for DS$_1$ is
\[
T_i = \frac{\bar{r}_0}{s_i} + \frac{\bar{d}}{c_i} + \frac{\bar{d} \cdot p_{i, m_i}}{2m_i(1 - \rho_i)} (1 + CV_i^2).
\]
Based on (3), the ART of the MD’s generic tasks on EN$_i$ for DS$_2$ is
\[
T_i = \frac{\bar{r}_0}{s_i} + \frac{\bar{d}}{c_i} + \frac{\bar{d} \cdot p_{i, m_i}}{2m_i(1 - \rho_i)(1 - \rho_i)} (1 + CV_i^2).
\]
Based on (4), the ART of the MD’s generic tasks on EN$_i$ for DS$_3$ is
\[
T_i = (\lambda_i R_i - \tilde{\lambda}_i R_i)/(\tilde{\lambda}_{i, pre} + \tilde{\lambda}_i).
\]
According to Section III-D, the APL of specific tasks on the DC is \(\bar{T}_c = \bar{T}_c/s_c\) with second moment \(\bar{T}_c = \bar{T}_c/s_c^2\), the APL of preloaded generic tasks on the DC is \(\bar{T}_c/s_c\) with second moment \(\bar{T}_c^2/s_c^2\), and the APL of the MD’s generic tasks is \(\bar{T}_0/s_c + \bar{d}/c_b + t_p\) with second moment \(\bar{T}_0^2/s_c^2 + \bar{d}^2/c_b^2 + t_p^2 + 2\bar{T}_0\bar{d}/(s_c c_b) + 2\bar{T}_0 t_p/s_c + 2\bar{T}_0 t_p/s_c + 2\bar{d}/c_b\). Then, the APL of generic tasks is
\[
\bar{T}_c = \frac{\tilde{\lambda}_c}{\lambda_c, pre} + \frac{\tilde{\lambda}_c}{\lambda_c} \left( \frac{\bar{r}_0}{s_c} + \frac{\bar{d}}{c_b} + t_p \right) + \frac{\tilde{\lambda}_{c, pre}}{\lambda_c, pre} \cdot \frac{\bar{T}_c}{s_c},
\]
with second moment
\[
\bar{T}_c = \frac{\tilde{\lambda}_c}{\lambda_c, pre} + \frac{\tilde{\lambda}_c}{\lambda_c} \left( \frac{\bar{r}_0^2}{s_c^2} + \frac{\bar{d}^2}{c_b^2} + t_p^2 + 2\bar{T}_0\bar{d}/s_c c_b + 2\bar{T}_0 t_p/s_c \right) + \frac{\tilde{\lambda}_{c, pre}}{\lambda_c, pre} \cdot \frac{\bar{T}_c^2}{s_c^2},
\]
where \(\tilde{\lambda}_c/(\tilde{\lambda}_{c, pre} + \tilde{\lambda}_c)\) and \(\tilde{\lambda}_{c, pre}/(\tilde{\lambda}_{c, pre} + \tilde{\lambda}_c)\) are the percentages of generic tasks offloaded from the MD and preloaded generic tasks on the DC, respectively. Thus, the APL of tasks on the DC is given by
\[
\bar{T}_c = \frac{\tilde{\lambda}_c}{\lambda_c} \cdot \frac{\bar{r}_c}{s_c} + \frac{\tilde{\lambda}_c}{\lambda_c} \left( \frac{\bar{r}_0}{s_c} + \frac{\bar{d}}{c_b} + t_p \right) + \frac{\tilde{\lambda}_{c, pre}}{\lambda_c} \cdot \frac{\bar{T}_c}{s_c},
\]
with second moment
\[
\bar{T}_c = \frac{\tilde{\lambda}_c}{\lambda_c} \cdot \frac{\bar{r}_c^2}{s_c^2} + \frac{\tilde{\lambda}_c}{\lambda_c} \left( \frac{\bar{r}_0^2}{s_c^2} + \frac{\bar{d}^2}{c_b^2} + t_p^2 + 2\bar{T}_0\bar{d}/s_c c_b + 2\bar{T}_0 t_p/s_c \right) + \frac{\tilde{\lambda}_{c, pre}}{\lambda_c} \cdot \frac{\bar{T}_c^2}{s_c^2}.
\]
where \(\tilde{\lambda}_c/\lambda_c\) and \((\tilde{\lambda}_c + \tilde{\lambda}_c)/\lambda_c\) denote the percentages of specific tasks and generic tasks on the DC, respectively. Again, the server utilization of the DC is
\[
\rho_c = \frac{\lambda_c}{m_c} \frac{\tilde{\lambda}_c}{s_c, m_c} \left( \frac{\bar{r}_0}{s_c} + \frac{\bar{d}}{c_b} + t_p \right) + \frac{\tilde{\lambda}_{c, pre}}{s_c, m_c} \cdot \frac{\bar{T}_c}{s_c, m_c}.
\]
Based on (2), the ART of MD’s generic tasks on the DC for DS$_1$ is
\[
T_c = \frac{\bar{r}_0}{s_c} + \frac{\bar{d}}{c_b} + t_p + \frac{\bar{T}_c \cdot p_{c, m_c}(1 + CV_c^2)}{2m_c(1 - \rho_c)}.
\]
Based on (3), the ART of the MD’s generic tasks on the DC for DS$_2$ is
\[
T_c = \frac{\bar{r}_0}{s_c} + \frac{\bar{d}}{c_b} + t_p + \frac{\bar{T}_c \cdot p_{c, m_c}(1 + CV_c^2)}{2m_c(1 - \rho_c)(1 - \rho_c)}.
\]
Based on (4), the ART of the MD’s generic tasks on the DC for DS$_3$ is
\[
T_c = (\tilde{\lambda}_c R_c - \tilde{\lambda}_c R_c)/(\tilde{\lambda}_{c, pre} + \tilde{\lambda}_c).
\]
Therefore, the ART of the MD’s offloadable tasks can be determined by
\[
\bar{T}_c = \frac{\bar{r}_0}{\lambda} + \frac{\bar{d}}{\lambda} \cdot \bar{T}_1 + \frac{\bar{d}^2}{\lambda} \cdot \bar{T}_2 + \cdots + \frac{\bar{r}_n}{\lambda} \cdot \bar{T}_n + \frac{\bar{r}_n}{\lambda} \cdot \bar{T}_c.
\]
Besides, according to queueing theory, we have \(\rho_0 < 1\), \(\rho_i < 1\), for all \(1 \leq i \leq n\), and \(\rho_c < 1\).

### B. Average Monetary Cost

The MD’s monetary cost generally refers to following aspects: the cost for local execution on the MD and the cost for remote processing on ENs/DC. The cost for local execution mainly relates to the MD’s energy consumption, while the cost for remote processing mainly involves three distinct costs and fees: 1) The channel service fee of the MD for data transmission; 2) The MD’s energy consumption for data transmission; 3) The service fee of the MD for tasks processing remotely on ENs or the DC [30], [31].

**Local Execution:** Since the MD’s APC for computation is \(P_{0}\text{cmp}\), the average energy consumption of processing one generic task on the MD is given by \(P_{0}\text{cmp} r_0/s_0\). Let \(\theta_0\) denote the price of energy consumption per Joule (measured in CNY/J). Therefore, the MD’s AMC for executing one generic task is given by \(C_{0}\text{cmp} = \theta_0 \cdot P_{0}\text{cmp} r_0/s_0\).

**Remote Processing:** Offloading one generic task to EN$_i$ incurs the following costs: 1) The channel service fee \(\eta_i \bar{d}\) for the MD transmitting one generic task with mean input data sizes \(\bar{d}\) to EN$_i$, where \(\eta_i\) denotes the price of transmitting per million bits of
data (measured in CNY/MB); 2) The cost of energy consumption $\left(\theta_0 \cdot P_{trs}^{i} d_i/c_i\right)$ for data transmission, where $P_{trs}^{i} d_i/c_i$ denotes the average energy consumption for transmitting one generic task to $E_{Ni}$; 3) The service fee $(\pi_i d_i)$ to process one generic task on $E_{Ni}$, where $\pi_i$ represents the price of executing per billion instructions (measured in CNY/BI). Thus, the MD’s AMC to offload one generic task to $E_N$ for remote processing is given by $C^{off}_{i} = \pi_i d_i + \theta_0 \cdot P_{trs}^{i} d_i/c_i + \pi_d d_i$, where $1 \leq i \leq n$.

Again, offloading one generic task to the DC also incurs following costs: 1) The channel service fee $(\eta_i d_i)$ for the MD transmitting one generic task to the DC, where $\eta_i$ represents the price of transmitting per million bits of data; 2) The cost of energy consumption $(\theta_0 \cdot P_{trs}^{i} d_i/c_i)$ for data transmission; 3) The service fee $(\pi_d d_i)$ to process one generic task remotely on the DC, where $\pi_d$ represents the price of executing per billion instructions. Thus, the MD’s AMC to offload one generic task to the DC for remote processing is given by $C^{off}_{i} = \eta_i d_i + \theta_0 \cdot P_{trs}^{i} d_i/c_i + \pi_d d_i$. Based on all the above analysis, we can calculate the AMC to perform the generic tasks of MD generation as

$$C = \frac{\hat{\lambda}_0}{\hat{\lambda}} C^{loc}_{i} + \sum_{i=1}^{n} \frac{\hat{\lambda}_i}{\hat{\lambda}} C^{off}_{i} + \frac{\hat{\lambda}_c}{\hat{\lambda}} C^{off}_{c}.$$ (15)

### C. Problem Definitions

This section formally describes three optimization problems to be solved in this paper.

**Environment Conditions and Constraints:** Given an MD specified by $s_i, m_i, \hat{\lambda}_i, \hat{\lambda}_i, \hat{\lambda}_i, \hat{\lambda}_i, \hat{\lambda}_i, \hat{\lambda}_i, \hat{\lambda}_i, B_i, \hat{\lambda}_i, \hat{\lambda}_i, \hat{\lambda}_i, \hat{\lambda}_i, \hat{\lambda}_i, \hat{\lambda}_i$, and $n$ ENs, where $EN_i$ is specified by $s_i, m_i, \hat{\lambda}_i, \hat{\lambda}_i, \hat{\lambda}_i, \hat{\lambda}_i, B_i, \hat{\lambda}_i, \hat{\lambda}_i, \hat{\lambda}_i, \hat{\lambda}_i, \hat{\lambda}_i, \hat{\lambda}_i$, and following con- constraints are given in Section 12 of the supplementary file, available online.) Basing the KKT conditions, we get

| L'($\hat{\lambda}_i, \omega, \beta$) = $T_0 + \frac{\partial G}{\partial \omega} \lambda_0 + \lambda \omega$
| L'($\hat{\lambda}_i, \omega, \beta$) = $T_0 + \lambda \omega$
| (18)
| (19)
| (20)

(The detailed derivation process of the first-order partial derivatives is given in Section 12 of the supplementary file, available online.) Basing the KKT conditions, we get

$$L'($\hat{\lambda}_0, \omega, \beta$) = $T_0 + \frac{\partial G}{\partial \omega} \lambda_0 + \lambda \omega$

(19)

$$L'($\hat{\lambda}_c, \omega, \beta$) = $T_c + \frac{\partial G}{\partial \omega} \lambda_c + \lambda \beta C^{off}_{c} + \lambda \omega$. (20)

**Minimizing Average Response Time Under Cost Constraint:** Given the cost requirement $C^{*}$, environment conditions and constraints, find the optimal offloading decision ($\hat{\lambda}_0, \hat{\lambda}_1, \ldots, \hat{\lambda}_n, \hat{\lambda}_c$) that minimizes $T$ and satisfies $C \leq C^{*}$. $C^{*}$.

**Minimizing Average Monetary Cost Under Performance Constraint:** Given the time requirement $T^{*}$, environment conditions and constraints, find the optimal offloading decision ($\hat{\lambda}_0, \hat{\lambda}_1, \ldots, \hat{\lambda}_n, \hat{\lambda}_c$) that minimizes $T$ and satisfies $C \leq C^{*}$.

**Minimizing the Cost-Performance Ratio:** Given environment conditions and constraints, find the optimal offloading decision ($\hat{\lambda}_0, \hat{\lambda}_1, \ldots, \hat{\lambda}_n, \hat{\lambda}_c$) that minimizes $R = T \cdot C$. $T^{*}$.

V. MINIMIZING AVERAGE RESPONSE TIME UNDER COST CONSTRAINT

In this section, we propose a solution for minimizing the ART of MD’s generic tasks under cost constraint.

**A. Analysis**

The problem described in Section IV-C, which aims to minimize the ART of generic tasks while satisfying the given inequality constraint, can be considered as a differentiable multi-variable optimization problem. In this context, the KKT conditions are commonly acknowledged as a standard method for analyzing the optimal solution’s characteristics.

First, let’s rewrite the cost constraint $C \leq C^{*}$ as

$$G(\hat{\lambda}_0, \hat{\lambda}_1, \ldots, \hat{\lambda}_n, \hat{\lambda}_c) = \lambda_0 C^{loc}_{i} + \sum_{i=1}^{n} \hat{\lambda}_i C^{off}_{i} + \hat{\lambda}_c C^{off}_{c} - \lambda C^{*} \leq 0.$$ (16)

Then we can construct the Lagrange function as

$$L = T(\hat{\lambda}_0, \hat{\lambda}_1, \hat{\lambda}_2, \ldots, \hat{\lambda}_n, \hat{\lambda}_c) + \beta G(\hat{\lambda}_0, \hat{\lambda}_1, \hat{\lambda}_2, \ldots, \hat{\lambda}_n, \hat{\lambda}_c)$$

$$+ \omega \left( \frac{\hat{\lambda}_0}{\hat{\lambda}} C^{loc}_{i} + \sum_{i=1}^{n} \frac{\hat{\lambda}_i}{\hat{\lambda}} C^{off}_{i} + \frac{\hat{\lambda}_c}{\hat{\lambda}} C^{off}_{c} - \lambda C^{*} \right).$$ (17)

For simplicity, we set

$$L'($\hat{\lambda}_0, \omega, \beta$) = $T_0 + \frac{\partial G}{\partial \omega} \lambda_0 + \lambda \omega$$

$$L'($\hat{\lambda}_c, \omega, \beta$) = $T_c + \frac{\partial G}{\partial \omega} \lambda_c + \lambda \beta C^{off}_{c} + \lambda \omega$. (19)

$$L'($\hat{\lambda}_c, \omega, \beta$) = $T_c + \frac{\partial G}{\partial \omega} \lambda_c + \lambda \beta C^{off}_{c} + \lambda \omega$. (20)

From (25)~(27), we get the following relationship:

$$\beta = \frac{G(\hat{\lambda}_0, \hat{\lambda}_1, \ldots, \hat{\lambda}_n, \hat{\lambda}_c)}{\hat{\lambda}_0 + \hat{\lambda}_1 + \hat{\lambda}_2 + \cdots + \hat{\lambda}_n + \hat{\lambda}_c} < 0;$$

$$\beta > 0, G(\hat{\lambda}_0, \hat{\lambda}_1, \ldots, \hat{\lambda}_n, \hat{\lambda}_c) = 0.$$

If $G < 0$ (i.e., $C < C^{*}$ and $\beta = 0$), the values of $\hat{\lambda}_0, \hat{\lambda}_1$, and $\hat{\lambda}_c$ only depend on $\omega$, where $1 \leq i \leq n$; otherwise, $\beta$ and $\omega$ jointly determine $\hat{\lambda}_0, \hat{\lambda}_1$, and $\hat{\lambda}_c$. Besides, there are other constraints mentioned in Section IV-C, i.e., $\rho_i < 1$, $\rho_t < 1$, and $\rho_c < 1$. Thus, we
set the initial range of $\tilde{\lambda}_0$ as $[0, \tilde{\lambda}_0^0]$, the initial range of $\tilde{\lambda}_i$ as $[0, \tilde{\lambda}_i^0]$, and the initial range of $\tilde{\lambda}_c$ as $[0, \tilde{\lambda}_c^0]$, where

$$
\begin{align*}
\tilde{\lambda}_0 &= \left( s_0 - \frac{s_c}{s_c + d/c_b + t_p} \right) / \tau_0, \\
\tilde{\lambda}_i &= m_i - \left( \frac{s_i}{s_c + d/c_b + t_p} \right) / s_c, \\
\tilde{\lambda}_c &= m_c - \left( \frac{s_c}{s_c + d/c_b + t_p} \right) / s_c.
\end{align*}
$$

B. Our Solutions

It is difficult to solve these complex nonlinear equations directly, i.e., to obtain a closed-form solution from (21)∼(23). By deriving and analyzing the above equations, we develop a two-stage method consisting of several numerical algorithms to solve the problem.

- **Stage I:** Assume that $G < 0$ (i.e., $\overline{C} < C^*$ and $\beta = 0$), and then adjust the value of $\omega$ to obtain an offloading strategy $(\hat{\lambda}_0, \hat{\lambda}_1, \hat{\lambda}_2, \ldots, \hat{\lambda}_m, \hat{\lambda}_c)$ making (21)∼(23) and the constraint (28) satisfied.

- **Stage II:** We check whether the offloading strategy obtained by Stage I makes $G < 0$ hold. If that condition is met, the problem is solved; otherwise, in addition to determining $\omega$, we need to further adjust the value of $\beta$ so that all the constraints are satisfied.

A Motivating Example: This example helps the reader better understand our algorithms, which are for illustrative purposes only. We consider a CECC environment composed of an MD, $n = 5$ ENs, and a DC, where parameter settings are shown below: $\tilde{\lambda}_0 = 1.0$, $\tilde{\lambda}_i = 15.0$, $\tau_0 = 0.5$, $\tau_i = 0.4$, $\tau_0 = 1.5$, $\tau_i = 3.0$, $d = 1.0$, $d = 1.5$, $s_0 = 1.3$, $s_0 = 1.5$, $d/c_b = 3.0$, $P_0^c = 2.0$, $\theta_0 = 2.44 \times 10^{-4}$, $\tilde{\lambda}_i = 2.5 + 0.05(i - 1)$, $\tilde{\lambda}_i = 3.0 + 0.05(i - 1)$, $\tilde{\lambda}_i = 1.0 + 0.05(i - 1)$, $\tilde{\lambda}_i = 1.35\tilde{\lambda}_i^2$, $\tilde{\lambda}_i = 1.2 + 0.05(i - 1)$, $\tilde{\lambda}_i = 1.5\tilde{\lambda}_i^2$, $m_i = 4$, $s_i = 2.5 + 0.1(i - 1)$, $c_i = 10 + 0.5(i - 1)$, $B_i = 3.0 + 0.1(i - 1)$, $N_i = 174 - 0.1(i - 1)$, $\eta_i = (0.5 + 0.05(i - 1)) \times 10^{-4}$, $\sigma_i = 2(0 + 0.1(i - 1)) \times 10^{-10}$, for all $1 \leq i < n$, $\tilde{\lambda}_c = 6.0$, $\tilde{\lambda}_c = 4.0$, $\tau_c = 1.35$, $\tau_c^2 = 1.55\tau_c^2$, $\tau_c^3 = 1.55\tau_c^2$, $s_c = 3.5$, $m_c = 15$, $c_c = 11.0$, $B_c = 2.0$, $N_c = - 174.0$, and $t_p = 0.4$, $\eta_c = 0.6 \times 10^{-4}$, $\pi_c = 2.0 \times 10^{-10}$ CNY/BI. In these examples, channel gains (i.e., $g_i, g_2, \ldots, g_n$) are assumed to be uniformly distributed in $[-50, -30]$ dBm.

1) **Stage I:** In the first stage, we develop five numerical algorithms to determine $\omega$ and $(\tilde{\lambda}_0, \tilde{\lambda}_1, \tilde{\lambda}_2, \ldots, \tilde{\lambda}_m, \tilde{\lambda}_c)$ that satisfy (21)∼(23) and (28) under the condition that $\beta = 0$. Since the proposed algorithms will frequently use the bisection method, we define it in Algorithm 1 to avoid repetition.

First, we find that if $\beta$ and $\omega$ are given, $L'(\tilde{\lambda}_0, \omega, \beta)$ (18) can be viewed as an increasing function of $\tilde{\lambda}_0$. Thus, we use Algorithm 2 to search $\tilde{\lambda}_0$ within a certain interval making $L'(\tilde{\lambda}_0, \omega, \beta) = 0$ (lines 4∼8). The initial interval of $\tilde{\lambda}_0$ is $[0, \tilde{\lambda}_0^0]$ (line 5). Note that Algorithm 2 will first check whether the MD is involved in the offloading decision, which will be discussed later. If the MD does not participate in the offloading decision, which means the MD does not process generic tasks locally, and we set $\tilde{\lambda}_0 = 0$ and return $\tilde{\lambda}_0$ (lines 2∼4). (We set $\epsilon = 10^{-7}$.) (Due to space limitation, we move the changing trend plots of functions involved in Algorithms 2∼6 to Section 7 of the supplementary file, available online, such as the changing trend of $L'(\tilde{\lambda}_0, \omega, \beta)$ with $\tilde{\lambda}_0$.)

Second, we find that once $\beta$ and $\omega$ are given, $L'(\tilde{\lambda}_i, \omega, \beta)$ (19) can be viewed as an increasing function of $\tilde{\lambda}_i$. Accordingly, we use Algorithm 3 to search $\tilde{\lambda}_i$ within a certain interval such that $L'(\tilde{\lambda}_i, \omega, \beta) = 0$ (lines 4∼8). The initial interval of $\tilde{\lambda}_i$ is $[0, \tilde{\lambda}_i^0]$ (line 5). Again, Algorithm 3 will first check whether $\tilde{\lambda}_i$ is involved in the offloading decision, which will be discussed later. (We set $\epsilon = 10^{-7}$.)

Third, we find that once $\beta$ and $\omega$ are given, $L'(\tilde{\lambda}_c, \omega, \beta)$ (20) increases as $\tilde{\lambda}_c$ increases. Accordingly, we use Algorithm 4 to search $\tilde{\lambda}_c$ within a certain interval such that $L'(\tilde{\lambda}_c, \omega, \beta) = 0$.
Algorithm 4: Obtain $\tilde{\lambda}_c$.

Input: Environment conditions, $\omega$, and $\beta$.
Output: $\tilde{\lambda}_c$.
1: Begin
2: Check whether the DC is involved in offloading
3: if (The DC is not involved in offloading decision) then
4:  \textbf{return} $\tilde{\lambda}_c = 0$.
5: else
6:  Obtain $L'(\tilde{\lambda}_c, \omega, \beta)$ based on (20);
7:  $\tilde{\lambda}_c \leftarrow \text{Bisection}(\tilde{\lambda}_c, lb, ub, \epsilon, L'(\tilde{\lambda}_c, \omega, \beta) > 0)$;
8: \textbf{return} $\tilde{\lambda}_c$.
9: \textbf{end if}

Algorithm 5: Obtain $\omega$.

Input: Environment conditions and constraints, and $\beta$.
Output: $\omega$.
1: Begin
2: Check whether the DC is involved in offloading
3: if (The DC is not involved in offloading decision) then
4:  \textbf{return} $\omega = 0$.
5: else
6:  Determine $l$ such that $\lambda_l < \hat{\lambda}_l \leq \hat{\lambda}_{l+1}$;
7:  \textbf{if} $l < n + 2$ then
8:  \textbf{do}
9:  \textbf{end if}
10: \textbf{else}
11:  \textbf{All nodes participate in offloading decision}
12:  $\textbf{return}$ $\omega = 0$.
13: \textbf{end if}
14: \textbf{end if}

Algorithm 6: Obtain $\beta$.

Input: Environment conditions and constraints, and $C^*$. 
Output: $\beta$.
1: $\beta \leftarrow \text{Bisection}(\beta, lb, ub, \epsilon, \overline{C} < C^*)$;
2: \textbf{return} $\beta$.

From (29), if $\beta$ is fixed, $\omega$ decreases as $\lambda_0$ increases. That is, $\omega$ gets the maximum value $\omega_{\max}^0$ if $\lambda_0 = 0$ and $\omega$ gets the minimum value $\omega_{\min}^0$ if $\lambda_0 \approx \lambda_n^0$, i.e.,

$$\omega_{\max}^0 = -(T_0 + \tilde{\lambda}_0 \beta C_{\text{off}}^0) / \bar{\omega},$$

$$\omega_{\min}^0 = -(T_0 + \frac{\partial T_0}{\partial \lambda_0} \tilde{\lambda}_0^0 + \tilde{\lambda}_0 \beta (C_{\text{off}}^0 + \frac{\partial C_{\text{off}}^0}{\partial \lambda_0})) / \bar{\omega}.$$

From (30), if $\beta$ is fixed, $\omega$ decreases as $\hat{\lambda}_i$ increases, i.e.,

$$\omega_{\max}^i = -(T_i + \tilde{\lambda}_i \beta C_{\text{off}}^i) / \bar{\omega},$$

$$\omega_{\min}^i = -(T_i + \frac{\partial T_i}{\partial \lambda_i} \tilde{\lambda}_i^i + \tilde{\lambda}_i \beta C_{\text{off}}^i) / \bar{\omega}.$$

Due to the heterogeneity between nodes, the $n+2$ nodes have different domains of $\omega$. Since $\lambda_0 + \sum_{i=1}^{n} \lambda_i \approx \lambda_c$ is a decreasing function of $\omega$, $\omega$ needs to be big enough when $\lambda_c$ is too small, which means that not all nodes are required to process generic tasks from the MD. As a result, for a given $\beta$, $\omega$ determines which nodes should be involved in the offloading decision. Accordingly, Algorithm 5 first calculates $\omega_{\max}^0$, $\omega_{\max}^i$, for all $1 \leq i \leq n$, and $\omega_{\max}^c$, and then arranges them in descending order (line 2).

Then, let $\lambda_i = \sum_{k=1}^{i-1} \lambda_k$, where $\lambda_k$ is chosen such that $L'(\lambda_k, \omega_i, \beta) = 0$, for all $1 \leq l \leq n + 2$ and $1 \leq k \leq l - 1$ (line 3). Specifically, (1) if index $k$ denotes the MD, we require $L'(\lambda_k, \omega_i, \beta) = 0$ and set $\hat{\lambda}_k = \lambda_0$; (2) if $k$ denotes ENi, we require $L'(\lambda_i, \omega_i, \beta) = 0$ and set $\hat{\lambda}_k = \hat{\lambda}_i$, where $1 \leq i \leq n$; (3) if $k$ denotes the DC, we require $L'(\lambda_c, \omega_i, \beta) = 0$ and set $\hat{\lambda}_k = \hat{\lambda}_c$. Clearly, we have $\hat{\lambda}_1 = 0$ and $\hat{\lambda}_{n+3} = \lambda_0 + \sum_{i=1}^{n} \lambda_i^i$, representing the maximum workload in environment. The node can be involved in the offloading decision only when $\lambda > \hat{\lambda}_l$ and $\omega < \omega_i^l$, which possibly satisfies (21)–(23). That is, when $\lambda_l < \hat{\lambda} < \lambda_{l+1}$, only the first $l$ nodes are involved in the offloading decision, where $1 \leq l \leq n + 2$. Note that when $\lambda_{n+2} < \hat{\lambda} \leq \hat{\lambda}_{l+1}$, all nodes are required to participate in the offloading decision. In Algorithm 5, we obtain $\lambda_1, \hat{\lambda}_2, \ldots, \hat{\lambda}_{n+2}$ (line 3). When $\lambda_l < \hat{\lambda} \leq \lambda_{l+1}$, only the first $l$ nodes are involved in the offloading decision, where $1 \leq l \leq n$ (lines 4–12). (We set $\epsilon = 10^{-10}$.)

2) Stage II: In this stage, we check whether the offloading strategy $(\lambda_i, \hat{\lambda}_1, \ldots, \hat{\lambda}_c)$ obtained by Algorithm 5 with $\beta = 0$ makes (27) hold (i.e., $\overline{C} \leq C^*$). If that condition is met, the problem is solved; otherwise, the adjustment of $\beta$ is needed to satisfy (27). A crucial observation is that $\overline{C}$ decreases as $\beta$ decreases. Therefore, we propose Algorithm 6 to find $\beta$. 

(lines 4–8). The initial interval of $\tilde{\lambda}_c$ is $[0, \hat{\lambda}_c^0]$ (line 5). Similarly, Algorithm 4 first checks whether the DC is involved in the offloading decision, which will be discussed later. (We set $\epsilon = 10^{-7}$.) Consequently, given $\beta$ and $\omega$, we can obtain an offloading strategy $(\lambda_0, \lambda_1, \ldots, \lambda_c, \hat{\lambda}_c)$ with the above steps. Given the constraint (28), $\lambda_0 + \sum_{i=1}^{n} \lambda_i + \hat{\lambda}_c$ obtained from Algorithms 2–4 has to be made to (28) hold, which is a decreasing function of $\omega$. Thus, we use Algorithm 5 to find $\omega$ satisfying (28) within a certain interval $[lb, ub]$, where we have to determine the initial interval of $\omega$ (lines 1–12) before searching $\omega$. By rewriting (18)–(20), we have

\begin{align*}
\lambda_\omega &= T_0 + \frac{\partial T_0}{\partial \lambda_0} \hat{\lambda}_0 + \hat{\lambda}_0 \beta \left( C_{\text{off}}^0 + \frac{\partial C_{\text{off}}^0}{\partial \lambda_0} \right); \\
\omega_\omega &= T_i + \frac{\partial T_i}{\partial \lambda_i} \hat{\lambda}_i + \hat{\lambda}_i \beta C_{\text{off}}^i, 1 \leq i \leq n; \\
\lambda_\omega &= T_c + \frac{\partial T_c}{\partial \lambda_c} \hat{\lambda}_c + \hat{\lambda}_c \beta C_{\text{off}}^c.
\end{align*}
Algorithm 7: Minimize Average Response Time.

Input: Environment conditions and $C^*$. 
Output: $\bar{T}$ and $(\check{\lambda}_0, \check{\lambda}_1, \check{\lambda}_2, \ldots, \check{\lambda}_n, \check{\lambda}_c)$.

1: // Stage I
2: $\beta \leftarrow 0$;
3: Call Algorithm 5 to obtain $\omega, \check{\lambda}_0, \check{\lambda}_1, \check{\lambda}_2, \ldots, \check{\lambda}_n, \check{\lambda}_c$;
4: Calculate $\bar{C}$ by using (15);
5: // Stage II
6: if $\bar{C} > C^*$ then
7: Call Algorithm 6 to obtain $\beta$;
8: Call Algorithm 5 to obtain $\omega, \check{\lambda}_0, \check{\lambda}_1, \check{\lambda}_2, \ldots, \check{\lambda}_n, \check{\lambda}_c$;
9: end if
10: Calculate $\bar{T}$ by using (14);
11: return $\bar{T}$ and $(\check{\lambda}_0, \check{\lambda}_1, \check{\lambda}_2, \ldots, \check{\lambda}_n, \check{\lambda}_c)$.

satisfying the cost constraint. Note that in line 2, the criterion ($\bar{C} \leq C^*$) in the bisection method is given by two steps: 1) call Algorithm 5 with $\beta$ to obtain $\check{\lambda}_0, \check{\lambda}_1, \ldots, \check{\lambda}_n, \check{\lambda}_c$; 2) calculate $\bar{C}$ based on (15). (We set $\epsilon = 10^{-7}$.)

Finally, Algorithm 7 illustrates the procedures to get the optimal offloading strategy of the MD that minimizes the ART of generic tasks under the AMC constraint.

VI. MINIMIZING AVERAGE MONETARY COST UNDER PERFORMANCE CONSTRAINT

In this section, we propose a solution for minimizing the AMC under given performance. (Due to space limitation, this section is moved to Section 4 of the supplementary file, available online.)

VII. MINIMIZING THE COST-PERFORMANCE RATIO

In this section, we propose a solution for minimizing the product of cost and time. (Due to space limitation, we move this section to Section 5 of the supplementary file, available online.)

In the supplementary file, available online, we also provide a detailed time-complexity analysis of all algorithms in Section 6.

VIII. NUMERICAL EXAMPLES

This section provides five examples for the three optimization problems by calling the proposed algorithms to show the effectiveness of our methods, where the Python code for implementing algorithms is written by us from scratch. All experiments are performed on a computer with intel(R) Xeon(R) 8375 C CPU @ 2.90 GHz and NVIDIA GeForce RTX 3090Ti. It should be noted that parameter settings used in this paper refer to the parameters in Refs. [24], [30], [32].

Specifically, Examples 1 and 2 correspond to minimizing the ART with a cost constraint, Examples 3 and 4 correspond to minimizing the AMC with a time constraint, and Example 5 corresponds to minimizing the cost-performance ratio. For each numerical example, there is an MD, $n = 5$ ENs, and a DC. Additionally, the environment-related parameter settings are the same for these examples: $\bar{r}_0 = 0.5, \bar{r}_0 = 0.4, \bar{d} = 1.0, \bar{d}^2 = 1.5, \xi_0 = 1.5, \alpha_0 = 3.0, \bar{r}_c = 1.5, \bar{r}_c^2 = 1.75r_c^2, m_c = 15, B_0 = 2.6$, and $\pi_c = 2.0 \times 10^{-10}$.

Example 1: The MD is given by $\check{\lambda}_0 = 1.0, \check{\lambda}_0 = 10.0, \bar{r}_0 = 1.0, \bar{P}_0 = 3.0, s_0 = 1.0, \bar{P}_0 = 2.0, \theta_0 = 2.44 \times 10^{-4}$. There are $n = 5$ ENs, where EN$_1$ is given by $\check{\lambda}_0 = 2.5 + 0.05(i-1), \check{\lambda}_0, \bar{r}_0 = 3.0 + 0.05(i-1), \bar{r}_0 = 1.0 + 0.05(i-1), \bar{r}_0 = 1.35r_c^2, \bar{r}_0 = 1.2 + 0.05(i-1), \bar{r}_0 = 1.5r_c^2, m_i = 4, s_i = 2.5 + 0.1(i-1), c_i = 10.0 + 0.5(i-1), B_i = 3.0 + 0.1(i-1), N_i = -174 - 0.1(i-1), \eta_i = (0.5 + 0.05(i-1)) \times 10^{-4}, \pi_i = (2.0 + 0.1(i-1)) \times 10^{-10}$, for all $3 \leq i \leq n$. Parameter settings of EN$_1 \sim$ EN$_5$ are the same, except that queue disciplines are different. The DC is given by $\lambda_c = 6.0, \bar{r}_c, \bar{r}_c = 4.0, \bar{r}_c = 1.35, \bar{r}_c = 1.55r_c^2, s_c = 3.5, c_0 = 11.0, N_0 = -174.0, t_p = 0.4, and \eta_c = 0.6 \times 10^{-4}$. We set $C^* = 0.00335$.

Table I presents other experimental data: (1) $\bar{r}_0/s_i$ (average processing latency of MD’s generic tasks on each node); (2) $d_i/c_i$ (average communication latency for offloading one generic task from the MD to ENs/BS); (3) $g_i$ (channel gains); (4) $P_{trs}$ (average transmission power); (5) $C_{off}^{eff}$ (the MD’s AMC for process one generic task remotely on ENs/DC); (6) $DS_{eq}$ (queue discipline applied by each node).

From Table II(a), we obtain the optimal offloading strategy $(\check{\lambda}_0, \check{\lambda}_1, \ldots, \check{\lambda}_5, \check{\lambda}_c)$, where the minimized ART is $\bar{T} = 2.387431$ and the AMC is $\bar{C} = 0.002999$.

Example 2: In this example, the parameter settings are the same as those in Example 1, except that the cost constraint is set to $C^* = 0.004$. From Table II(b), we obtain the optimal offloading strategy $(\check{\lambda}_0, \check{\lambda}_1, \ldots, \check{\lambda}_5, \check{\lambda}_c)$, the minimized ART $\bar{T} = 1.082083$, and the AMC of the MD $\bar{C} = 0.004000$.

Example 3: The MD is given by $\check{\lambda}_0 = 1.0, \check{\lambda}_1 = 15.0, \bar{r}_0 = 1.0, \bar{P}_0 = 1.35, s_0 = 1.2, \bar{P}_0 = 2.0, \theta_0 = 2.44 \times 10^{-4}$. There are $n = 5$ ENs, where EN$_i$ is specified with $\check{\lambda}_i = 2.6 + 0.05(i-1), \check{\lambda}_i, \bar{r}_0 = 3.2 + 0.05(i-1), \bar{r}_0 = 1.0 + 0.05(i-1), \bar{r}_0 = 1.35r_i^2, \bar{r}_0 = 1.2 + 0.05(i-1), \bar{r}_0 = 1.5r_i^2, m_i = 3 + i, s_i = 2.5 + 0.1(i-1), c_i = 10.0 + 0.5(i-1), B_i = 2.8 + 0.1(i-1), N_i = -174 - 0.1(i-1), \eta_i = (0.5 + 0.05(i-1)) \times 10^{-4}, \pi_i = (2.0 + 0.1(i-1)) \times 10^{-10}$, for all $1 \leq i \leq n$. The DC is given by $\check{\lambda}_c = 6.5, \check{\lambda}_c = 5.0, \bar{r}_c = 1.35, \bar{r}_c = 1.55r_c^2, s_c = 3.4, c_0 = 10.0, N_0 = -173.0, t_p = 0.4, and \eta_c = 0.6 \times 10^{-4}$. We set $T^* = 1.0$. Table III presents other experimental data in the environment. From Table IV(a), we obtain the optimal offloading strategy $(\check{\lambda}_0, \check{\lambda}_1, \ldots, \check{\lambda}_5, \check{\lambda}_c)$, the minimized AMC $\bar{C} = 0.00335$, and the ART $\bar{T} = 0.999999$.

Example 4: In this example, the parameter settings are the same as those in Example 3, except that the total arrival rate of generic tasks generated on the MD is set to $\check{\lambda} = 21$. From Table IV(b), we obtain the optimal offloading strategy $(\check{\lambda}_0, \check{\lambda}_1, \ldots, \check{\lambda}_5, \check{\lambda}_c)$, the minimized AMC of the MD $\bar{C} = 0.003582$, and the ART of generic tasks $\bar{T} = 1.000001$.

Example 5: The MD is given by $\check{\lambda}_0 = 1.1, \check{\lambda}_0 = 25.0, \bar{r}_0 = 1.0, \bar{P}_0 = 1.35, s_0 = 1.2, \bar{P}_0 = 1.5, \theta_0 = 2.34 \times 10^{-4}$. There are $n = 5$ ENs, where EN$_1$ is specified with $\check{\lambda}_i = 2.6 + 0.05(i-1), \check{\lambda}_i, \bar{r}_0 = 3.2 + 0.05(i-1), \bar{r}_0 = 0.7 + 0.05(i-1), \bar{r}_0 = 1.5, \bar{r}_0 = 3.0, \bar{r}_0 = 1.5, \bar{r}_0 = 1.75r_c^2, m_c = 15, B_0 = 2.6$, and $\pi_c = 2.0 \times 10^{-10}$.
1.1\pi_i^2, r_i = 0.9 \pm 0.05 (i - 1), r_f^2 = 1.3\pi_i^2, m_i = 2 + i, s_i = 2.5 + 0.1(i - 1), c_i = 2.5 + 0.1(i - 1), B_i = 2.7 + 0.1(i - 1), N_i = -174 - 0.1(i - 1), \eta_i = (0.5 + 0.05(i - 1)) \times 10^{-4} for all 2 \leq i \leq n. EN1 has the same parameter settings as EN2, except that \eta_1 = 0.5 \times 10^{-4} and \pi_1 = 0.2 \times 10^{-1} (i.e., \eta_1 < \eta_2, \pi_1 < \pi_2). The DC is given by \lambda_{c} = 6.0, \lambda_{c,pre} = 5.5, \gamma_{c} = 1.35, \gamma_{c}^{\prime} = 1.5\gamma_{c}^{\prime}, s_{c} = 3.4, c_{0} = 9.5, N_{0} = -174.0, t_{p} = 0.4, and \eta_{c} = 0.5 \times 10^{-4}.

Table V shows other experimental data and results of minimizing the cost-performance ratio. From Table V(b), the minimized
The cost-performance ratio is $R = 0.001867$, where $\mathbf{T} = 0.74955$, $\mathbf{C} = 0.003179$.

In the supplementary file, available online, we summarize the objective laws from these examples in Section 8, discuss how queue disciplines impact offloading decisions in Section 9, and design simulation experiments to analyze the task response time on different nodes in Section 11, available online.

### IX. PERFORMANCE COMPARISON

To further demonstrate the effectiveness of our solution, we compare it with other algorithms, including a greedy-based method, particle swarm optimization (PSO) [33], and the deep deterministic policy gradient (DDPG) algorithm [34].

**Lowest-Weighted-Sum-First (LWSF):** Here, the target MD will preferentially offload tasks to nodes that have the lower weighted sum of cost and performance, i.e., $g = w_c \cdot \mathbf{C} + (1 - w_c) \cdot \mathbf{T}$, where $w_c$ is the weighting factor and its value is set according to the specific optimization problem. For instance, taking too small a value of $w_c$ may lead to an unsatisfied cost constraint in terms of minimizing average response time under a given cost constraint.

**Particle Swarm Optimization:** PSO is a heuristic algorithm that solves optimization problems by searching for candidate solutions in an iterative way. Let's consider a swarm with $N = 20$ particles moving in an $n + 2$ dimensional search space determined by the bounds of $\lambda_0, \lambda_1, \ldots, \lambda_n, \lambda_e$ (discussed in Section V-A). We set the number of iterations as $k = 100$, the inertia weight as $\omega = 0.8$, the cognitive coefficient as $c_p = 1.5$, and the social coefficient as $c_g = 1.5$.

**Deep Deterministic Policy Gradient:** DDPG is a classical DRL algorithm for learning deterministic policies from continuous action spaces [35]. Employing DDPG, the offloading process can be modeled as Markov decision processes, which mainly consists of three components: 1) *state space* that includes the information of the current CECC environment (e.g., computing resources, execution requirements, and latency/cost constraints); 2) *action space* that is defined as the MD’s offloading strategy; 3) *reward function* that refers to the optimization objective and constraint. (Due to space limitations, detailed information regarding the DDPG algorithm used in the comparison experiments, such as the reward function definition, hyperparameter settings, and convergence performance, are provided in Section 10 of the supplementary file, available online.)

For simplicity, we use the same parameter settings of numerical examples in the previous sections for comparative analysis. That is, we use the parameters in Example 1 for minimizing $\mathbf{T}$ under constraint $\mathbf{C}^*$, Example 3 for minimizing $\mathbf{C}$ under constraint $\mathbf{T}^*$, and Example 5 for minimizing $R$. Tables VI and VII show the corresponding experimental results, including the offloading decisions, the ART of offloadable tasks, and the MD’s AMC.

To sum up, our methods are effective and can obtain the optimal offloading decision of the target MD in various situations.

### TABLE VI
**OFFLOADING DECISIONS IN PERFORMANCE COMPARISON**

<table>
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<tr>
<th>$i$</th>
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<th>LWSF</th>
<th>PSO</th>
<th>DDPG</th>
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<td>$\mathbf{R}$</td>
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<table>
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### TABLE VII
**THE ART AND AMC IN PERFORMANCE COMPARISON**

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<th>PSO</th>
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X. Conclusion

In this article, we have conducted research on a priority-based offloading optimization approach in CECC. We have specifically focused on three queue disciplines that serve different types of tasks and have thoroughly analyzed their performance and cost metrics. By leveraging the KKT conditions, we have devised a series of algorithms to determine the optimal offloading decisions for MDs, aiming to strike a balance between enhancing performance and reducing costs. Moreover, we have implemented numerical examples to effectively demonstrate the efficacy of our proposed methods. This work represents an initial and valuable contribution to the field of priority-based offload optimization in complex distributed computing environments. It is important to note that the accuracy of our solution relies heavily on the precision of environmental parameters. Hence, it is crucial to adjust and refine these parameters accordingly when changes occur in the offloading environment.

However, there are several areas that require further investigation in future work. First, we have not analyzed resource configuration or multi-user scenarios, where there may be competitive or cooperative relationships among users. This aspect deserves careful examination. Second, our consideration of the MD's power consumption assumes an energy-limited scenario without considering EH or rechargeable capabilities. It would be meaningful to explore scenarios involving green energy and rechargeable devices. Third, our focus has primarily been on the impact of task priority on the offloading strategy in heterogeneous environments. However, real-world scenarios involve multiple factors, such as communication conditions, implementation environment, software architecture, and network interference, which can influence offloading, transmission, and execution in positive or negative ways. For instance, unstable network conditions can result in long-tail latency, making service guarantee challenging. Moreover, it would be interesting to apply the proposed scheme to engineering applications, such as production scheduling and design, as suggested in references [36], [37]. Further research is necessary to address these issues and explore more complex application scenarios.

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References


